

LEGEND

- Project Site
- 1/2 Foot Contours
- Sidewalk
- Fence
- Setback (50')
- Potential ADA Connection to Park
- Views
- Potential Swale Crossing
- Existing ADA Curb Ramp
- On Street Parking: North and South sides of Tayside Street
- Picnic Tables
- Gravel Surface
- Upland
- Scotch Pine Forest
- Douglas Fir Forest
- Wetland
- Chambers Swale

AREAS

1 Douglas Fir Woodland and Upland East of Chambers Swale

Opportunities:

- Location for play activities
- Add pedestrian trails from Illahe Ct and Tayside
- Picnic areas
- Thin forested area for more light
- Restore and enhance riparian area
- Repurpose natural materials

Constraints:

- Heavily forested area;
- Unclear park boundary
- Tree health
- Steep slopes
- Ongoing clearing of tree debris, ongoing tree canopy maintenance
- Stormwater upslope impacting Chambers Swale riparian area

4 Upland East of Wetland and Northwest of Chambers Swale

Opportunities:

- Pedestrian trail connections
- Benches for view
- Interpretive signs
- Wetland restoration / native plantings
- Pollinator gardens

Constraints:

- Wetland that channelizes downslope to Chambers Swale
- Site maintenance
- Steep slopes

2 Main Park Entrance

Opportunities:

- Location for play activities
- Pedestrian trail connections
- Park sign
- Kiosk/interpretive signage on Illahe area

Constraints:

- Steep slopes

5 Chambers Swale and Riparian Area

Opportunities:

- Swale crossing
- Preserve/protect Oregon White Oaks
- Enhance/protect area for young Oaks and Madrones
- Enhance with wildflowers for pollinators

Constraints:

- 50 ft setback
- Downcutting at outfall to Chamber's Swale
- Channelized flow from wetland

3 Scotch Pine Woodland and Upland South of Wetland

Opportunities:

- Location for play features/activities
- Pedestrian trail connections
- Picnic area/shelter
- Pollinator gardens/native plantings

Constraints:

- Stand of Scotch Pine in poor health

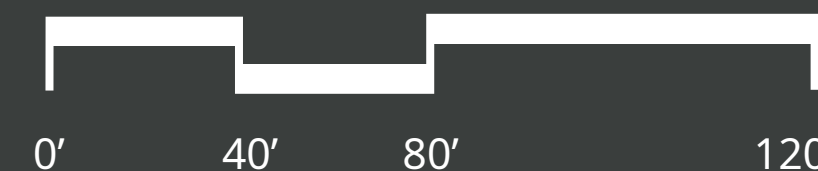
6 North Park Entrance

Opportunities:

- Pedestrian trail from Illahe Ct through woods
- Thin forested area for more light

Constraints:

- Heavily forested area
- Unclear park boundary



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